Adobe Flash CS3 Introduction

Duration: **1 Day**   Course Code: **A-12260**

This course is designed as an introduction to creating graphics, banners and animation using Adobe Flash CS3.

Learning Outcomes

By the end of this course students will be able to identify the types of applications you can create in Flash, set Publishing Options, Publish a Flash file, create Files from Templates, Set Stage Properties, Import Images, Add Text, Create Drawing Objects, Apply Fills and Strokes, Transform Shapes, Combine Objects, Reshape Freeform Objects, Create and Manage Layers, Work with the Timeline, Create Frames, KeyFrames, and control the Duration of an Application, Create Custom Colours and Gradients, Save Custom Swatches, Apply Transparency, Use Filters, and use the Soften Fill Edges command, Create a Frame by Frame Animation, Create a Motion Tweened Animation, Control Acceleration and Deceleration, Create a Movie Clip Animation, Create Static Buttons, Rollover Buttons, Invisible Buttons, Create a basic ActionScript, and Apply script to buttons to enable a user to control background music.

Prerequisites

This course is designed for students with a basic or no knowledge of Adobe Flash who need to create animations and ads to liven up their website.

Getting Started

- An Overview of Flash
- The Flash Interface
- Getting Help in Flash

Basic Objects

- Configuring New File Settings
- Working with and Adding to Library Items
- Adding and Editing Text
- Creating Basic Shapes
- Creating and Editing Freeform Drawing Objects

Working with the TimeLine

- Creating and Working with Layers
- Adding Layers to the TimeLine
- Timeline Fundamentals

Formatting Objects

- Choosing Colours
- Creating Custom Colours
- Creating Gradient Fills
- Creating Soft Edges

TimeLine Animation

- Creating Frame-By-Frame Animations
- Building Animation by Tweening
- Motion Clip Animation Basics

Interactive Components

- Creating Interactive Buttons
- ActionScript Fundamentals
- Scripting Sound Control

Publishing

- Accessibility
- Testing
- Publishing